

World Clown Association



Competition Rules & Guidelines

Updated August 2026

World Clown Association Competition Rules & Guidelines 2026

I. GENERAL ELIGIBILITY

Recognizing that comedy is often interpreted culturally, and realizing that the World Clown Association encompasses and embraces numerous world cultures and traditions, ...and recognizing that the World Clown Association (WCA) also conducts numerous competitions to encourage excellence in clowning, ...we choose to evaluate and perpetuate the performance art and tradition of clowning that is based specifically on the foundation of European and American-based circus clowning from the 1900's to the present.

- Open to all clowns age 16 and up
- Must register for the convention at the full registration rate and be a WCA member.
- All competitors must sign up for competition.
- Competitors will be directed to the convention photographer for a competition photo.
- No photo will be accepted after the competition date and no outside photo may be used in the WCA social media, websites, Clowning Around Magazine or at banquets.
- Competitors must sign a release for those photos to be used.

II. RULES OF CONDUCT

A. General Rules.

1. All clowns will conduct themselves in such a manner as to be a credit and asset to quality clowning.
2. All clowns will totally abstain from the use of alcohol or other intoxicants prior to and during competition or any time while in make-up and wardrobe.
3. All clowns will refrain from the use of tobacco while in makeup and wardrobe and in public view.
4. All clowns will refrain from any props or items that might offend a general audience or embarrass the World Clown Association
5. Live animals are permitted in Variety Arts competition, but not in any other competitions.
6. Competitors are not allowed to speak with judges unless responding to questions or comments from the judges.
7. The use of any pyrotechnics is **NOT** permitted in **ANY** category. This includes but is not limited to lighters, candles, strikers, matches or anything that has a flame.

B. Failure to comply with the rules will result in expulsion from competition.

III. COMPETITION SIGN-UP AND CLOSING

A. On-site registration for competition. A table in the convention registration area will be designated for competition sign-up. When registering for the convention, the WCA Awards Director will verify all qualification of competitors. Any individual or group not signed in by the close of designated sign-in period will be considered to have "withdrawn" from the competition. The closing of all registration categories will be posted at the convention site.

B. Attendance at the official "Competition Meeting" at the convention is required of ALL competitors. (An exception may occur if previous arrangements have been made with the WCA Awards Director prior to the convention.)

IV. JUDGING

A. Competition Awards

1. Medallions will be awarded to first, second, and third place winners according to the highest scores if there are five or more competitors in a category. In place of a tie, the intent is to give duplicate awards for tied scores.
2. Where five (5) or less clowns are in specific competition, **THEN** the following rules will apply to the awards.
 - (a.) To receive a first-place award, the top competitor must receive 85% or better of the available points.
 - (b.) To receive a second-place award, the competitor must receive 70% to 84.99% of the available points.
 - (c.) To receive a third-place award, the competitor must receive 55% to 69.99% of the available points.
 - (d.) If two competitors receive over 85% of the available points, then the highest score receives first place and the second highest score receives second place. The is the same as if it were a competition with more than five clowns.
 - (e.) If the top two clowns received over 70% but not over 85%, then the top competitor would receive a second-place award, and the second highest score receives third place. In this example, the first-place award would not be awarded.
 - (f.) If the top scoring clown receives over 55% but not over 69%, the competitor will receive a third-place award.
3. Each competitor score sheet will be available to him/her at the conclusion of the awards banquet.

B. Judges

1. The WCA Award Director will select all WCA competition judges.
2. A minimum of three (3) judges will be utilized in each competition.
3. The following criteria will be considered for the selection of judges: A minimum of five (5) years extensive clowning experience, experience in public performances, experience in teaching the art of clowning or having medaled in a National Clown competition.
4. Each judge should fully review and understand the judging score sheets and criteria. Attendance at the convention judging meeting is mandatory.
5. Each judge will complete the appropriate score sheet for each competitor. Judges should write constructive comments and suggestions along with the numeric scoring.
6. All score sheets will be signed or initiated by each judge.
7. All score sheets will be tallied by two people and turned into the Awards Director.
8. Two-part carbonless form will be used for the score sheets. The original will be kept by the Awards Director for a period of one (1) year, and the other copy will be given to the competitor at the conclusion of the awards banquet.
9. All judging will be in designated areas announced at the convention competition meeting.

V. COMPETITION CATEGORIES

A. Makeup and Wardrobe Competition

1. Classic Whiteface
2. Comedy Whiteface
3. Auguste
4. Tramp/Hobo
5. Character/Novelty
6. Clown Light

B. Performance Competition

1. Single Skit
2. Group Skit
3. Parade Act (Paradeability)
4. Variety Arts

C. Skills Competition

1. Ballon Sculpture
2. Face Painting

VI. MAKEUP AND WARDROBE COMPETITION

A. General Rules

1. Makeup and Wardrobe competition is open to **ALL** clowns that meet the eligibility requirements.
2. The WCA Awards Director will assign the order of performance. The order will be posted prior to the competition.
3. Each competitor must check in at the competition location 30 minutes before each competition to receive their number. If one does not check in onsite prior to the listed start time, they will be considered withdrawn.
4. The WCA Award Director will determine the order of category (i.e. Classic Whiteface, Comedy Whiteface, Auguste, Clown Light, Hobo/Tramp, Character/Novelty).
5. Competitors will be judged on makeup, wardrobe and timed performance.
6. Each competitor will be judged according to the official WCA score sheet.
7. Only self-applied makeup will be allowed.
8. All clowns will be paraded before the judges in their respective group prior to the individual judging.
9. Performance and movement indicating character is allowed during the Introductory parade (in front of the judges) and also during poses and performance segments. During the image evaluation, the clown needs to stand relaxed.

10. Each clown will be required to strike one (1) pose with the exception of the Clown Light category. Clown Light competitors will be asked to strike three (3) different poses to show their character through facial expressions and body language.
11. Each clown will be required to “perform” a “Funny Bit” (maximum of one minute) as part of the competition. Competitors will be given a warning when 10 seconds remain. Competitors will be penalized by one (1) point per second per judge for exceeding the time limit.
12. Competitors will be allowed to carry a prop for use in their performance.

B. Makeup and Wardrobe competition for each category will be judged on the following criteria: (For all categories: Classic Whiteface, Comedy Whiteface, Auguste, Tramp/Hobo, Character/Novelty and Clown Light)

Makeup	25 points
Wardrobe	25 points
Performance	25 points
<u>Total look</u>	<u>25 points</u>
Per judge:	100 points

The point spread will be as follows:

Needs Improvement	1-5 points
Fair	6-10 points
Good	11-15 points
Very Good	16-20 points
Excellent	21-25 points

C. Categories

1. Classic Whiteface: The aristocrat of all clowns; an elegant clown, artistic, impressive, smart and often sophisticated. The Classic Whiteface performance is skillful and maybe done with a comedic or dramatic flair, (Pierrot, Harlequin and the European “neat” Whiteface are examples.
 - a. All exposed skin will be covered with white makeup. Minimal lining, color(s) and/or glitter will be used to express the features of the eyes,

nose, and mouth. The Classic Whiteface generally does not wear a comedy nose.

- b. A white skullcap would be worn in lieu of a colored wig.
- c. The style of wardrobe may vary but often are generally roomy and well fitted and may have a detachable collar.
- d. A clown hat should fit the clown's character/personality (short or tall cone hat, short cup or flat hat, or the typical Pagliacci hat).
- e. Use of glitter, jewels, and additional accessories is acceptable.
- f. Gloves should cover the hands and wrists and should be white or colored to fit the wardrobe.
- g. Normal-sized shoes (i.e. ballet or dancing slippers) will be worn in lieu of large comedy shoes.

2. Comedy Whiteface: Comedy Whiteface is today's most common Whiteface clown. When performing with the Auguste and or Tramp, this clown will usually take charge, setting up the routine, throwing rather than taking the pie, slap, or kick. The Comedy Whiteface appears more exaggerated and cartoonish than the Classic Whiteface. (Priscilla Mooseburger, Frosty Little, Tammy Parish and Ronald McDonald are examples.)

- a. Face is completely covered with white base. Colors may be used to add features, highlights and decorations.
- b. Varying styles and colors of clown wigs are usually used in lieu of only the skullcap. The color of the wig is generally chosen to accent another color in the wardrobe.
- c. Use of glitter, jewels, and additional accessories is acceptable.
- d. Competitors can choose to have all skin covered by makeup and/or wardrobe. Although some of the Comedy Whiteface examples given do not wear gloves, judges may deduct points if they think the wardrobe would be more complete with gloves.

3. Auguste: Exaggerated, impish, cartoonish and prank-like with a more comic face than the Whiteface may define the Auguste. (Examples are Leon McBride, Michael "Coco" Polokavs, Aurora Krause and Roy "Cookie" Brown.)

- a. Base color of face is usually a flesh tone with pink or reddish hues.
- b. Features are painted on or highlighted with red, black, white or other colors.

- c. Features are also accented with white.
 - d. Competitors can choose to have all skin covered by makeup and/ or wardrobe. Although some of the Auguste examples given do not wear gloves, judges may deduct points if they think the wardrobe would be more complete with gloves.
4. Tramp/Hobo: May be either happy or sad. (Examples are Emmett Kelly, Otto Griebling and Red "Freddy the Freeloader" Skelton.)
- a. Face has flesh tone base that is accented with red, white, black, or gray. A dirty effect is sometimes created with makeup.
 - b. Hobo may wear old clothes that are neatly kept or bright and colorful.
 - c. Tramp may wear old clothes that are tattered, torn, and /or patches.
 - d. Female Tramp could be a Bag Lady character.
 - e. Competitors may have skin not fully covered by makeup and/or wardrobe (i.e. wrists, fingerless gloves, neck).
5. Character/Novelty: This category usually displays a specific IDENTIFIABLE character in total clown makeup. (Examples: baseball player, sailor, nurse, chef, Keystone Cop, sun, ladybug, hotdog etc.).
- a. Makeup must compliment the character and be either Whiteface, Auguste, Tramp/Hobo or Clown Light.
 - b. The Character competitor is allowed to hold a prop during the "pose" part of the competition.
 - c. Competitors may have skin not fully covered by makeup and/or wardrobe.
 - d. Competitors will refrain from offensive socially unacceptable material costumes and props. Black, red and yellow faces that apply to ethnicity only, cannot be used. However, they can be used for novelty characters such as ladybug, sun, hot dog, etc.
6. Clown Light: this category features less makeup and lighter wardrobe features than the traditional clown categories. (Examples are Kenny Aher, Jim Dixon, Richard Snowberg, and Kathy Keaton). It is popular in warmer climates and often used in Caring Clown situations such as hospital or nursing home visits.
- a. This category is defined by clown character and clown actions rather than by traditional full-face makeup and full wardrobe. Makeup can be

basic element of Whiteface, Auguste, or Tramp/Hobo but is applied lighter and will have skin showing on the face, neck and/or arms.

- b. Clown light may or may not wear a false clown nose or a clown wig. Neither is required.
- c. Each clown will be required to strike (3) different poses to show the character through facial expressions and body language. Each clown will be required to perform a "Funny Bit" (maximum one minute allowed) as part of the competition. This Funny Bit should show the character and represent the comedic style of the clown.
- d. Clown Light will be judged on the following four (4) categories with 25 points per category: Makeup, Wardrobe, Performance, and Total Look. Considerations for each category might include the following:
 - 1.) Makeup design: Is it light but clown-like for the category represented: Whiteface, Auguste, or Tramp/Hobo? Application: is it neat and attractive?
 - 2.) Wardrobe: Is it light but clown-like for the category represented: Whiteface, Auguste, or Tramp/Hobo? Do the accessories (including but not required, such as a hat, shoes, gloves, false nose, or wig) contribute to the light look of the clown?
 - 3.) Performance: Does the character of the clown show in the demeanor, poses, and performance done in this competition?
 - 4.) Total Look: Overall assessment of how well the lighter makeup and wardrobe has defined the clown character represented.

VII. PERFORMANCE COMPETITION

A. Single and Group Skit and Variety Arts Competition Rules

- 1. The WCA Award Director will assign the order of performance. The order will be posted prior to each competition and available at the check-in table and photo area.
- 2. Each competitor may only compete in either Variety Arts or Single Skits. They may not compete in both. Each competitor must supply all their own materials for their skits and acts.
- 3. Each competitor must check in at the competition location 30 minutes before each competition to receive their number. If one does not check in onsite prior to the listed start time, they will be considered withdrawn.

4. Each individual or group must perform in succession according to the number assigned.
5. Each individual or group is responsible for filling out a form for set-up if needed. Stagehands will be available to help with set up and clean up. This form should be handed in at the convention competition meeting. If no stagehands are available, you will be given two minutes for set up and two minutes for cleanup.
6. Performance time for Individual, Group Skits, and Variety Arts is limited to five (5) minutes. Any performance exceeding the five (5) minutes will be penalized by one (1) point per second per judge for exceeding the time limit.
7. One (1) minute before the time limit will expire Four (4) minutes into the skit), a warning will be given to inform the competitor of the time remaining.
8. Any skit or performance determined to be offensive to the general audience will be disqualified. The WCA Awards Director will make this decision.
9. Any performance that causes injury to a spectator or judge will be disqualified.
10. Performance music and sound effects.
 - a. The WCA will provide a CS player and operator.
 - b. Competitors may supply their own music and/or sound effects using IPODS, phones, computers and CD's and must provide their own connecting cords. If using cassette tapes, the competitor should plan to supply their own sound system as well.
 - c. It is the responsibility of the competitor or their representative to test their music/sound prior to the competition performance date/time. Note: some home-burned CDs **WILL NOT** play on all equipment.
 - d. It is the responsibility of the individual or the group representative to have their equipment and/or sound/music media labeled to identify the owner. All music CDs must have track numbers identified. Clear written instructions will be given to the CD operator concerning cues. The operator is not responsible for missed cues, etc. All sound or music to be used in the performance must be given to the Awards Director on or before the competition meeting with your name and contact information on the sound/music media.
 - e. Each clown performer may have a sound tech advisor positioned with the official competition sound operator during the clown's performance to coach the proper timing of the various musical cues. This is not expected, but it is allowed.

11. Timing for the skit **BEGINS** when the audit begins or when a competitor first appears on stage, whichever is first. Timing will **END** when the individual or entire group has exited the stage or at the specific part of the skit for which pre-arrangements have been made with the WCA Awards Director. If any competitor continues to perform in any way, timing will continue until all competitors have exited the stage. This includes waving to the audience or any other action deemed as performing.

12. All individuals or group will be judged according to the WCA Skit Score Sheet.

B. Single Skits

1. Open to all clowns that meet the general eligibility requirements.
2. Single skits will consist of **ONE CLOWN**. The clown may be Whiteface, Auguste, Tramp/Hobo, Clown Light or Character/Novelty.
3. Use of audience members and/or stagehands during the skit is prohibited. Use of the audience is defined as the performer verbally soliciting a response from the audience such that the skit cannot continue without said solicited audience response (i.e. clown should not ask the audience questions).
4. Competitors may enter only one Single Skit in this category.

C. Group Skits

1. Open to all clowns that meet the general eligibility requirements.
2. A group skit may include Junior Joeys if other clowns that meet the general eligibility requirements are also performing.
 - a. Group Skits will consist of two 2) or more clowns on stage. All clowns in the Group Skit must be listed when the sign-up application is written and registered. The clowns may be Whiteface, Auguste, Tramp/Hobo, Clown Light or Character/Novelty.
 - b. Use of audience members and/or stagehands during the skit is prohibited. Use of the audience is defined as the performer verbally soliciting a response from the audience such that the skit cannot continue without said solicited audience response.
 - c. Competitors may enter only one Group Skit in this category.

D. Variety Arts Competition

1. Open to all clowns that meet the general eligibility requirements.

2. Variety Arts Competition may consist of one or more clowns.
3. Use of audience members and or stagehands during the skit is allowed. Use of judges is not allowed.
4. Variety Arts Competition includes clown performances of juggling, magic performance, ventriloquism, puppetry, balloon sculpture, acrobatics, unicycling, singing and the use of small animals, etc.
5. This competition score may be used in All Around Clown Competition rather than the Single Skit category if the Variety Arts performance is performed as a solo clown.

E. Single and Group Skits will be judged on the following criteria

Does the skit have a start, solid middle and a blow off/climax?	20 points
Pace and Timing	20 points
Makeup and Wardrobe	20 points
Does the performance create an emotional response?	20 points
<u>Quality of props, music or sound effect</u>	<u>20 points</u>
** Total possible points per judge in Single Skits	100 points

Group Skit Only

<u>Each clown's participation in the skit</u>	<u>20 points</u>
** Total possible points per judge in the Group	+120 points

F. Variety Arts Competition

1. Open to all clowns that meet the general eligibility requirements.
2. Variety Arts Competition may consist of one or more clowns.
3. Use of audience members and or stagehands during the skit is allowed. Use of judges is not allowed.
4. Variety Arts Competition includes clown performances of juggling, magic performance, ventriloquism, puppetry, balloon sculpture, acrobatics, unicycling, singing and the use of small animals, etc.

5. This competition score may be used in All Around Clown Competition rather than the Single Skit category if the Variety Arts performance is performed as a solo clown.

G. Variety Arts Competition will be judged on the following criteria:

Quality of skill demonstration	20 points
Pace and Timing	20 points
Clown Makeup and Wardrobe	20 points
Is it entertaining?	20 points
Quality of props, music, sound effects, <u>Or volunteer/audience interaction</u>	<u>20 points</u>

Total possible points per judge in Variety Arts: 100 points

The point spread will be as follows:

Needs improvement	1-5 points
Fair	6-10 points
Good	11-15 points
Very good	16-20 points
Excellent	21-25 points

G. Parade Act Competition (Paradeability)

1. Open to all clowns that meet the eligibility requirements.
2. This is a **SINGLE** clown competition.
3. Competitors may have only one entry.
4. Competitors will have a maximum of 30 seconds to perform before the judges.
5. Along the “parade route”, a specific area will be clearly marked as the “judging area”. When the competitor crosses the “starting line” the official timing will begin.

6. The competitor needs to complete their total performance and cross the “end line” in less than 30 seconds. Competitors exceeding the 30 second time limit will be penalized one (1) point per second per judge.
7. Competitors are encouraged to do their paradeability performance for the audience numerous times along the “parade route” for the audience, but the only time when the competitors are judged is within the official “judging zone”.
8. Props and/or gimmicks may be used. Remember this is a parade, your routine/props will be judged as if you’re going a long distance in good/bad weather.
9. Performance must be in good taste. No realistic weapons, dangerous racist depictions.
10. Performance should not be harmful to anyone.
11. All competitors will be judged according to the WCA Paradeability Score Sheet.

H. Paradeability will be judged on the following criteria:

Appearance of the contestant: makeup and wardrobe	20 points
Quality of props and/or gimmick	20 points
Is the presentation original, clever, well-presented and repeatable, fit the character?	20 points
How does the crowd react to the contestant?	20 points
<u>What is your overall impression?</u>	<u>20 points</u>
Total possible per judge in Paradeability competition:	100 points

The point spread will be as follows:

Needs improvement	1-5 points
Fair	6-10 points
Good	11-15 points
Very good	16-20 points
Excellent	21-25 points

VIII. SKILLS COMPETITION

A. Balloon Competition

1. This competition requires a competitor to submit **ONE** (1) entry in **EACH** of the four (4) categories:
 - a. Single Balloon Sculpture: The single balloon can be #130, #245, #260, #280 or any size that can be defined as a Pencil Balloon.
 - b. Multiple Balloon Creation: A multiple balloon creation is a mixture of many balloons, but **ALL MUST BE THE SAME SIZE AND TYPE, REGARDLESS OF TYPE AND SIZE** balloons. Example: Use of all #260's.
 - c. Large Balloons Creation: A Large Balloons Creation must use balloons that are three (3) inches or larger in Diameter. A Large Balloons Creation is to be more than one balloon and used only **ALL OF THE SAME SIZE AND TYPE, REGARDLESS OF THE TYPE AND SIZE.**
 - d. Specialty Balloon Category: **ANY SIZE AND/OR TYPE** of balloons are allowed. Other materials such as glue /adhesive, stick on eyes, etc. are allowed **AS LONG AS IT IS ATTACHED TO THE BALLOON.**
2. Open to all clowns that meet the eligibility requirements.
3. Each competitor must furnish his/her own balloons & means of inflating them.
4. Time limit is **ONE** (1) hour.
5. Numbers will be assigned to each competitor at check-in time.
6. Balloons may not be inflated, pre-cut, or prepared in any way prior to starting time. Competitors will be allowed to lay out equipment prior to starting.
7. Balloons may be inflated by mouth or pump.
8. Pre-printed balloons will be allowed provided they are commercially available on the open market to every competitor. No custom printed balloons are allowed.
9. Competitors must be in the competition area when competition begins. Competitors entering late will be disqualified.

B. Judging and Awards

1. Judging will be in accordance with the Balloon Competition Score Sheet.
2. Points earned will be a combination of all four (4) entries: Single, Multiple, Large and Specialty.

3. Spectators may be present during the competition, but in no way are they to coach or interfere with the competitor. Spectators are **NEVER** to touch a completed sculpture.
4. Judging will take place after the time limit has expired.
5. Competitors and spectators will not be present during judging.
6. If any balloons leak or break during judging, the balloon sculpture will be judged as is.
7. The WCA Awards Director will assign a Head Judge who is the only one allowed to touch or move a balloon entry during judging and with all the judges present, so that if something happens, all the judges will have seen the entry before and after the move.
8. After judging, the balloons will be moved or left in the competition room for public display. Competitors will notify the WCA Awards Director if they do not want their balloons moved or displayed.

**** Only those creations which are properly made will be given a score. If one of the competitor's creations fails to meet the qualification and the rest DO meet the qualification then a score is given to the creation(s) that DO meet the criteria, and a score of "zero" will be given to the one that does not.**

C. Each balloon category will be judged on the following criteria

Uniformity	5 points
Appearance	5 points
Degree of difficulty	5 points
Overall look of sculpture	5 points
<u>Use of Color</u>	<u>5 points</u>
Total possible points per judge:	25 points

Total 100 points for all 4 categories

The point spread will be as follows:

Needs Improvement	1-5 points
Fair	6-10 points

Good	11-15 points
Very Good	16-20 points
Excellent	21-25 points

D. Face Painting Competition

1. Open to all clowns that meet the general eligibility requirements.
2. This competition requires a competitor to submit one entry in **EACH** of the following categories:
 - a. Cheek art – the design must be small enough to fit on the cheek or hand. There is a five (5) minute time limit for this category.
 - b. Full Face – where 75% of the four (4) facial quadrants must be painted. There is a 10-minute time limit for this category.
 - c. Creative – where anything goes category.
3. Competitors must furnish their own models, one for each category of the competition. Note: One model may be used to multiple categories (i.e. face and hand).
4. Competitors must furnish all of their own supplies, including water.
5. Only cosmetic approved face paints for skin will be allowed. Tempura paints and acrylic paints, etc., are not allowed.
6. Trademark designs are automatically disqualified.
7. Glitter, jewels, feathers or other embellishments are only allowed in the Creative category. Use in the other categories will result in being automatically disqualified.
8. Competitors must be in the competition area when competition begins. Competitors entering late will be disqualified.
9. Only one (1) design per category per model per competitor is allowed.
10. No reference photos or instructional material are allowed during competition.

I. Face Painting will be judged on the following criteria:

1. Judging will be in accordance with the Face Painting Competition Score Sheet.
2. Points earned will be a combination of all three (3) Entries: Hand/Cheek Art, Full Face and Creative.
3. Spectators are allowed to be present during the competition but may not comment.
4. Competitors and spectators will not be present during judging.

**** Only those creations which are properly painted will be given a score. If one of the competitor's creations fail to meet the qualification and the rest DO meet the qualifications then a score is given to the creation/s that Do meet the criteria, and a score of "zero" will be given to the one that does not.**

J. The design for each category will be judged on the following criteria

Artistic ability	20 points
Creativity	20 points
Use of color	20 points
Does the design fit the area	20 points
<u>Overall look</u>	<u>20 points</u>
Total possible points per judge	100 points

The point spread will be as follows:

Needs improvement	1-5 points
Fair	6-10 points
Good	11-15 points
Very good	16-20 points
Excellent	21-25 points

9. Points earned will be a combination of all four (4) entries: Single, Multiple, Large and Specialty.

10. Spectators may be present during the competition, but in no way are they to coach or interfere with the competitor. Spectators are **NEVER** to touch a completed sculpture.
11. Judging will take place after the time limit has expired.
12. Competitors and spectators will not be present during judging.
13. If any balloons leak or break during judging, the balloon sculpture will be judged as is.
14. The WCA Awards Director will assign a Head Judge who is the only one allowed to touch or move a balloon entry during judging and with all the judges present, so that if something happens, all the judges will have seen the entry before and after the move.
15. After judging, the balloons will be moved or left in the competition room for public display. Competitors will notify the WCA Awards Director if they do not want their balloons moved or displayed.

**** Only those creations which are properly made will be given a score. If one of the competitor's creations fails to meet the qualification and the rest DO meet the qualification then a score is given to the creation(s) that DO meet the criteria, and a score of "zero" will be given to the one that does not.**

IX. ALL AROUND CLOWN

A. Competitors must compete in the following three categories:

1. Makeup and Wardrobe Competition
2. Single Skit Competition or Variety Arts Competition (singles only)
3. Parade Act (Paradeability)

B. Open to all clowns that meet the general eligibility requirements

C. Participants and Scoring:

1. If five (5) or more clowns compete for All Around Clown, the clown with the top total scores wins the award.
2. Where five (5) or more clowns compete in this category, THEN the top competitor must score a minimum of 85% of the available points in each of the three required categories in order to earn the title "All Around Clown". If he/she scores less than 85% in any of the three categories, the award will not be given.

3. The award is only given to one clown who receives the top score unless there is a tie.

D. Judging and Awards

The score sheets from the three categories will be totaled and the competitor receiving the highest score will be the winner.

X. MASTER CLOWN

This is considered the highest competition award in the World Clown Association. Competitors who have won All Around Clown two consecutive conventions will receive a Master Clown Award and may not compete or All Around Clown for the following two conventions.